

Behavior Occurrences

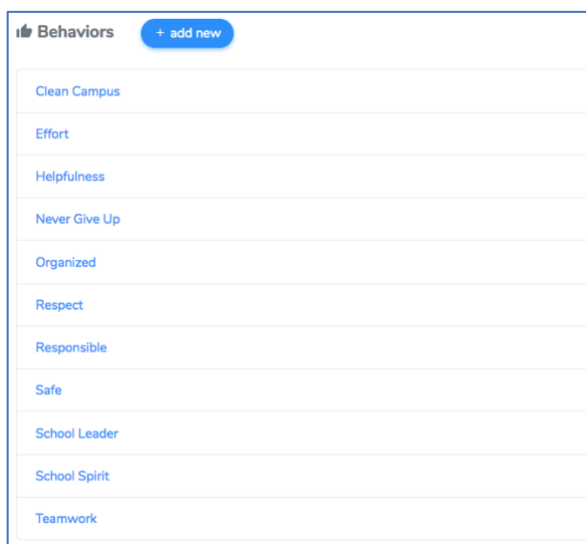
Tracking Behavior Occurrences

In addition to tracking activity participation and event attendance, schools also have the ability to track behavior occurrences using 5-Star. Behaviors are very similar to a repeating event with unlimited “check-ins”. Meaning, an individual can be scanned or added to a behavior an unlimited amount of times at any date/time.

Behaviors in 5-Star Students are designed to track and incentivize *positive* behavior. You can assign a point value to a behavior. Each time an individual is scanned or added to that behavior, they will receive that amount of points. For example, if the behavior “Campus Cleanup” is worth 5 points and a student is scanned 3 times for that behavior, they will receive 15 points.

Behavior List

This list will help users access the different behaviors.



| Behaviors | + add new |
|---------------|-----------|
| Clean Campus | |
| Effort | |
| Helpfulness | |
| Never Give Up | |
| Organized | |
| Respect | |
| Responsible | |
| Safe | |
| School Leader | |
| School Spirit | |
| Teamwork | |

Add a behavior

To add a new behavior, click the *Add New* button. Similar to Activities and Events, you will need to setup the Behavior Details. Enter the name of the behavior and any other information you want to include. When you're ready, hit the *Save* button.

Add Behavior

DETAILS

Behavior Code ?

Description

Is private? ? Require permissions? ?

Points ▲ ▼ Gray points ▲ ▼

Remove a behavior

To remove a behavior, click on the behavior name. Hit the Remove Behavior button at the top of the screen. Doing this will remove all of the behavior occurrences and any points associated with that behavior for the individuals.

Clean Campus 2018/2019 Behaviors > Clean Campus

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